

FIGURE 30–13 Diagram of a Geiger counter.

Scintillators

PM tube

30-13 Detection of Radiation

Individual particles such as electrons, protons, α particles, neutrons, and γ rays are not detected directly by our senses. Consequently, a variety of instruments have been developed to detect them.

One of the most common is the **Geiger counter**. As shown in Fig. 30–13, it consists of a cylindrical metal tube filled with a certain type of gas. A long wire runs down the center and is kept at a high positive voltage ($\approx 10^3 \, \mathrm{V}$) with respect to the outer cylinder. The voltage is just slightly less than that required to ionize the gas atoms. When a charged particle enters through the thin "window" at one end of the tube, it ionizes a few atoms of the gas. The freed electrons are attracted toward the positive wire, and as they are accelerated they strike and ionize additional atoms. An "avalanche" of electrons is quickly produced, and when it reaches the wire anode, it produces a voltage pulse. The pulse, after being amplified, can be sent to an electronic counter, which counts how many particles have been detected. Or the pulses can be sent to a loudspeaker and each detection of a particle is heard as a "click." Only a fraction of the radiation emitted by a sample is detected by any detector.

A scintillation counter makes use of a solid, liquid, or gas known as a scintillator or phosphor. The atoms of a scintillator are easily excited when struck by an incoming particle and emit visible light when they return to their ground states. Typical scintillators are crystals of NaI and certain plastics. One face of a solid scintillator is cemented to a photomultiplier tube, and the whole is wrapped with opaque material to keep it light tight or is placed within a light-tight container. The **photomultiplier** (PM) tube converts the energy of the scintillator-emitted photon(s) into an electric signal. A PM tube is a vacuum tube containing several electrodes (typically 8 to 14), called dynodes, which are maintained at successively higher voltages as shown in Fig. 30-14. At its top surface is a photoelectric surface, called the photocathode, whose work function (Section 27-3) is low enough that an electron is easily released when struck by a photon from the scintillator. Such an electron is accelerated toward the first dynode. When it strikes the first dynode, the electron has acquired sufficient kinetic energy so that it can eject two to five more electrons. These, in turn, are accelerated to the second dynode, and a multiplication process begins. The number of electrons striking the last dynode may be 106 or more. Thus the passage of a particle through the scintillator results in an electric signal at the

FIGURE 30-14 Scintillation counter with a photomultiplier tube.

