

**FIGURE 23-7** Seeing oneself in a mirror. Example 23-1.

**APPROACH** For her to see her whole body, light rays from the top of her head and from the bottom of her foot must reflect from the mirror and enter her eye: see Fig. 23-7. We don't show two rays diverging from each point as we did in Fig. 23-6, where we wanted to find where the image is. Now that we know the image is the same distance behind a plane mirror as the object is in front, we only need to show one ray leaving point G (top of head) and one ray leaving point A (her toe), and then use simple geometry.

**SOLUTION** First consider the ray that leaves her foot at A, reflects at B, and enters the eye at E. The mirror needs to extend no lower than B. Because the angle of reflection equals the angle of incidence, the height BD is half of the height AE. Because  $AE = 1.60\text{ m} - 0.10\text{ m} = 1.50\text{ m}$ , then  $BD = 0.75\text{ m}$ . Similarly, if the woman is to see the top of her head, the top edge of the mirror only needs to reach point F, which is 5 cm below the top of her head (half of  $GE = 10\text{ cm}$ ). Thus,  $DF = 1.55\text{ m}$ , and the mirror need have a vertical height of only  $(1.55\text{ m} - 0.75\text{ m}) = 0.80\text{ m}$ . And the mirror's bottom edge must be 0.75 m above the floor.

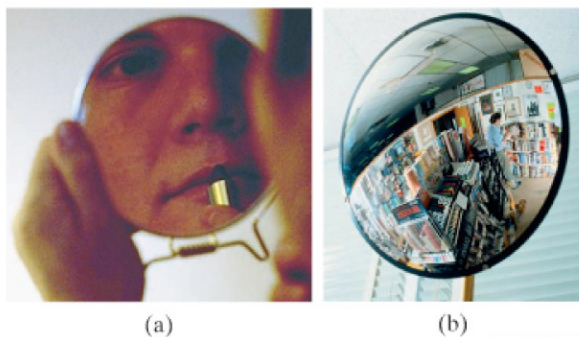
**NOTE** We see that a mirror need be only half as tall as a person for that person to see all of himself or herself.

**EXERCISE A** Does the result of Example 23-1 depend on the person's distance from the mirror? (Try it and see, it's fun.)

**PHYSICS APPLIED**  
How tall a mirror do you need to see a reflection of your entire self?

### 23-3 Formation of Images by Spherical Mirrors

Reflecting surfaces do not have to be flat. The most common *curved* mirrors are **spherical**, which means they form a section of a sphere. A spherical mirror is called **convex** if the reflection takes place on the outer surface of the spherical shape so that the center of the mirror surface bulges out toward the viewer (Fig. 23-8a). A mirror is called **concave** if the reflecting surface is on the inner surface of the sphere so that the center of the mirror surface sinks away from the viewer (like a "cave"), Fig. 23-8b. Concave mirrors are used as shaving or cosmetic mirrors (Fig. 23-9a), and convex mirrors are sometimes used on cars and trucks (rearview mirrors) and in shops (to watch for thieves), because they take in a wide field of view (Fig. 23-9b).



**FIGURE 23-9** (a) A concave cosmetic mirror gives a magnified image. (b) A convex mirror in a store reduces image size and so includes a wide field of view.

**FIGURE 23-8** Mirrors with convex and concave spherical surfaces. Note that  $\theta_r = \theta_i$  for each ray.

