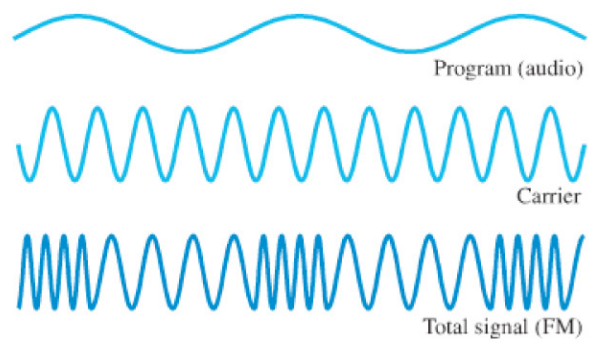


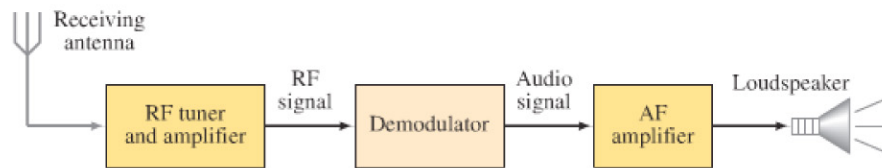
**FIGURE 22-13** In amplitude modulation (AM), the amplitude of the carrier signal is made to vary in proportion to the audio signal's amplitude.



**FIGURE 22-14** In frequency modulation (FM), the frequency of the carrier signal is made to change in proportion to the audio signal's amplitude. This method is used by FM radio and television.

The mixing of the audio and carrier frequencies is done in two ways. In **amplitude modulation (AM)**, the amplitude of the high frequency carrier wave is made to vary in proportion to the amplitude of the audio signal, as shown in Fig. 22-13. It is called “amplitude modulation” because the *amplitude* of the carrier is altered (“modulate” means to change or alter). In **frequency modulation (FM)**, the *frequency* of the carrier wave is made to change in proportion to the audio signal's amplitude, as shown in Fig. 22-14. The mixed signal is amplified further and sent to the transmitting antenna, where the complex mixture of frequencies is sent out in the form of EM waves.

A television transmitter works in a similar way, using FM for audio and AM for video; both audio and video signals (see Section 17-10) are mixed with carrier frequencies.



**PHYSICS APPLIED**  
*AM and FM*

**FIGURE 22-15** Block diagram of a simple radio receiver.

Now let us look at the other end of the process, the reception of radio and TV programs at home. A simple radio receiver is diagrammed in Fig. 22-15. The EM waves sent out by all stations are received by the antenna. The signal the antenna detects and sends to the receiver is very small and contains frequencies from many different stations. The receiver selects out a particular RF frequency (actually a narrow range of frequencies) corresponding to a particular station using a resonant *LC* circuit (Section 21-14). A simple way of tuning a station is shown in Fig. 22-16. A particular station is “tuned-in” by adjusting *C* and/or *L* so that the resonant frequency of the circuit equals that of the station's carrier frequency. The signal, containing both audio and carrier frequencies, next goes to the *demodulator*, or *detector* (Fig. 22-15), where “demodulation” takes place—that is, the RF carrier frequency is separated from the audio signal. The audio signal is amplified and sent to a loudspeaker or headphones.

Modern receivers have more stages than those shown. Various means are used to increase the sensitivity and selectivity (ability to detect weak signals and distinguish them from other stations), and to minimize distortion of the original signal.<sup>†</sup>

<sup>†</sup>For *FM stereo broadcasting*, two signals are carried by the carrier wave. One signal contains frequencies up to about 15 kHz, which includes most audio frequencies. The other signal includes the same range of frequencies, but 19 kHz is added to it. A stereo receiver subtracts this 19,000-Hz signal and distributes the two signals to the left and right channels. The first signal consists of the sum of left and right channels ( $L + R$ ), so mono radios detect all the sound. The second signal is the difference between left and right ( $L - R$ ). Hence the receiver must add and subtract the two signals to get pure left and right signal for each channel.

**PHYSICS APPLIED**  
*Radio and TV receivers*

**FIGURE 22-16** Simple tuning stage of a radio.

