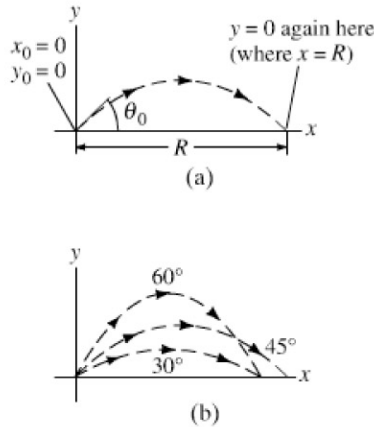


Horizontal range of a projectile



**FIGURE 3-25** Example 3-8. (a) The range  $R$  of a projectile; (b) there are generally two angles  $\theta_0$  that will give the same range. Can you show that if one angle is  $\theta_{01}$ , the other is  $\theta_{02} = 90^\circ - \theta_{01}$ ?

Level range formula  
[ $y$  (final) =  $y_0$ ]

**EXERCISE E** A package is dropped from a plane flying at constant velocity parallel to the ground. If air resistance is ignored, the package will (a) fall behind the plane, (b) remain directly below the plane until hitting the ground, (c) move ahead of the plane, or (d) it depends on the speed of the plane.

**EXAMPLE 3-8** **Level horizontal range.** (a) Derive a formula for the horizontal range  $R$  of a projectile in terms of its initial velocity  $v_0$  and angle  $\theta_0$ . The horizontal *range* is defined as the horizontal distance the projectile travels before returning to its original height (which is typically the ground); that is,  $y$  (final) =  $y_0$ . See Fig. 3-25a. (b) Suppose one of Napoleon's cannons had a muzzle velocity,  $v_0$ , of 60.0 m/s. At what angle should it have been aimed (ignore air resistance) to strike a target 320 m away?

**APPROACH** The situation is the same as in Example 3-5, except we are not now given numbers in (a). We will algebraically manipulate equations to obtain our result.

**SOLUTION** (a) We set  $x_0 = 0$  and  $y_0 = 0$  at  $t = 0$ . After the projectile travels a horizontal distance  $R$ , it returns to the same level,  $y = 0$ , the final point. We choose our time interval to start ( $t = 0$ ) just after the projectile is fired and to end when it returns to the same vertical height. To find a general expression for  $R$ , we set both  $y = 0$  and  $y_0 = 0$  in Eq. 2-11b for the vertical motion, and obtain

$$y = y_0 + v_{y0}t + \frac{1}{2}a_y t^2$$

so

$$0 = 0 + v_{y0}t - \frac{1}{2}gt^2.$$

We solve for  $t$ , which gives two solutions:  $t = 0$  and  $t = 2v_{y0}/g$ . The first solution corresponds to the initial instant of projection and the second is the time when the projectile returns to  $y = 0$ . Then the range,  $R$ , will be equal to  $x$  at the moment  $t$  has this value, which we put into Eq. 2-11b for the *horizontal* motion ( $x = v_{x0}t$ , with  $x_0 = 0$ ). Thus we have:

$$R = x = v_{x0}t = v_{x0}\left(\frac{2v_{y0}}{g}\right) = \frac{2v_{x0}v_{y0}}{g} = \frac{2v_0^2 \sin \theta_0 \cos \theta_0}{g} \quad [y = y_0]$$

where we have written  $v_{x0} = v_0 \cos \theta_0$  and  $v_{y0} = v_0 \sin \theta_0$ . This is the result we sought. It can be rewritten, using the trigonometric identity  $2 \sin \theta \cos \theta = \sin 2\theta$  (Appendix A or inside the rear cover):

$$R = \frac{v_0^2 \sin 2\theta_0}{g}. \quad [y = y_0]$$

We see that the maximum range, for a given initial velocity  $v_0$ , is obtained when  $\sin 2\theta$  takes on its maximum value of 1.0, which occurs for  $2\theta_0 = 90^\circ$ ; so

$$\theta_0 = 45^\circ \text{ for maximum range, and } R_{\max} = v_0^2/g.$$

[When air resistance is important, the range is less for a given  $v_0$ , and the maximum range is obtained at an angle smaller than  $45^\circ$ .]

**NOTE** The maximum range increases by the square of  $v_0$ , so doubling the muzzle velocity of a cannon increases its maximum range by a factor of 4.

(b) We put  $R = 320$  m into the equation we just derived, and (assuming, unrealistically, no air resistance) we solve it to find

$$\sin 2\theta_0 = \frac{Rg}{v_0^2} = \frac{(320 \text{ m})(9.80 \text{ m/s}^2)}{(60.0 \text{ m/s})^2} = 0.871.$$

We want to solve for an angle  $\theta_0$  that is between  $0^\circ$  and  $90^\circ$ , which means  $2\theta_0$  in this equation can be as large as  $180^\circ$ . Thus,  $2\theta_0 = 60.6^\circ$  is a solution, but